

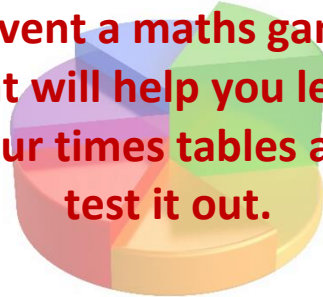
English

Pick a magical creature from 'Fantastic Beasts' and write a story about an adventure it goes on.



Maths

Invent a maths game that will help you learn your times tables and test it out.



Computing

Investigate various electrical items at home to identify what aspects are computer controlled.



RE

Read a story from The Bible and discuss what it teaches you.



Science

We are learning how sound is made, but how do we hear sound? Complete a research project.



Anderton Primary School

Autumn Term 2

Year 4

Lights, Camera, Action!



Music

Listen and review songs that use a glockenspiel as an instrument.



PE

Rehearse a dance routine and film your final performance.



Design & Technology

Research different types of lights and how their designs change depending on their purpose.



PSHE

Review how healthy your lifestyle and diet are. Create an action plan to become healthier.



Geography

Film a tourism advert for Cannes, France.

